

## Features

The serial configuration devices provide the following features:

- 1-, 4-, 16-, 64-, and 128-Mbit flash memory devices that serially configure Arria® series, Cyclone® series, all device families in the Stratix® series except the Stratix device family, and FPGAs using the active serial (AS) configuration scheme
- Easy-to-use four-pin interface
- Low cost, low-pin count, and non-volatile memory
- Low current during configuration and near-zero standby mode current
- 2.7-V to 3.6-V operation
- EPCS1 and EPCS4 available in 8-pin small outline integrated circuit (SOIC) package. EPCS16 available in 8-pin or 16-pin SOIC packages. EPCS64 and EPCS128 available in 16-pin SOIC package
- Enables the Nios® processor to access unused flash memory through AS memory interface
- Re-programmable memory with more than 100,000 erase/program cycles
- Write protection support for memory sectors using status register bits
- In-system programming support with SRunner software driver
- In-system programming support with USB Blaster™, EthernetBlaster, or ByteBlaster™ II download cables
- Additional programming support with the Altera® Programming Unit (APU) and programming hardware from BP Microsystems, System General, and other vendors
- Delivered with the memory array erased (all the bits set to 1)



The term “serial configuration devices” used in this document refers to Altera EPCS1, EPCS4, EPCS16, EPCS64, and EPCS128.

## Functional Description

With SRAM-based devices that support active serial configuration, configuration data must be reloaded each time the device powers up, the system reconfigures, or when new configuration data is required. Serial configuration devices are flash memory devices with a serial interface that can store configuration data for FPGA devices that support active serial configuration and reload the data to the device upon power-up or reconfiguration. [Table 3-1](#) summarizes the features of the Altera configuration devices and the amount of configuration space they hold.

**Table 3-1.** Altera Configuration Devices *(Note 1), (2)*

Device	Memory Size (bits)	On-Chip Decompression Support	ISP Support	Cascading Support	Reprogrammable	Operating Voltage (V)
EPCS1	1,048,576	No	Yes	No	Yes	3.3
EPCS4	4,194,304	No	Yes	No	Yes	3.3
EPCS16	16,777,216	No	Yes	No	Yes	3.3
EPCS64	67,108,864	No	Yes	No	Yes	3.3
EPCS128	134,217,728	No	Yes	No	Yes	3.3

**Notes to Table 3-1:**

- (1) To program these devices using Altera Programming Unit or Master Programming Unit, refer to [Altera Programming Hardware Data Sheet](#).
- (2) The EPCS device can be re-programmed in system with Byte Blaster II download cable or an external microprocessor using SRunner. For more information about SRunner, refer to the [AN418, SRunner: An Embedded Solution for EPCS Programming](#).

For an 8-pin SOIC package, you can migrate vertically from the EPCS1 to the EPCS4 or EPCS16 because the EPCS devices are offered in the same device package. Similarly, for a 16-pin SOIC package, you can migrate vertically from the EPCS16 to the EPCS64 or EPCS128.

Use the compression ratio calculation to determine the FPGA device to fit the EPCS.

**Example 3-1.** Compression Ratio Calculation

EP4SGX530 = 189,000,000 bits

EPCS128 = 134,217,728 bits

Preliminary data indicates that compression typically reduces the configuration bitstream size by 35% to 55%. We take the worst case that is 35% compression.

$189,000,000 \text{ bits} \times 0.65 = 122,850,000 \text{ bits}$

It fits EPCS128 device.

With the new data-decompression feature in Arria series, Cyclone series, and all device families in the Stratix series except the Stratix device family, you can use smaller serial configuration devices to configure larger FPGAs.



Serial configuration devices cannot be cascaded.

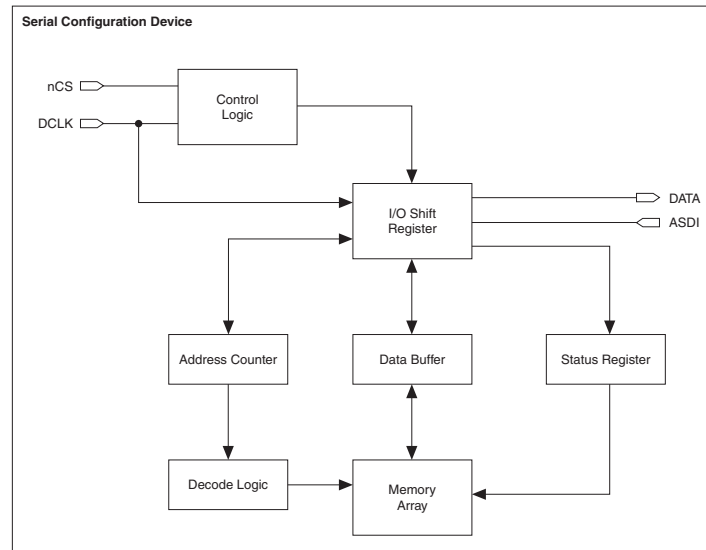


For more information about the FPGA decompression feature, refer to the configuration chapter in the appropriate device handbook.

The serial configuration devices are designed to configure the Cyclone series and all device families in the Stratix series except the Stratix device family. It cannot configure other existing Altera FPGA device families.

Figure 3–1 shows the serial configuration device block diagram.

**Figure 3–1.** Serial Configuration Device Block Diagram



## Accessing Memory in Serial Configuration Devices

You can access the unused memory locations of the serial configuration device to store or retrieve data through the Nios processor and SOPC Builder. SOPC Builder is an Altera tool for creating bus-based (especially microprocessor-based) systems in Altera devices. SOPC Builder assembles library components such as processors and memories into custom microprocessor systems.

SOPC Builder includes the EPCS device controller core, which is an interface core specifically designed to work with the serial configuration device. With this core, you can create a system with a Nios embedded processor that allows software access to any memory location within the serial configuration device.



For more information about accessing memory within the serial configuration device, refer to the [Active Serial Memory Interface Data Sheet](#).

## Active Serial FPGA Configuration

The following Altera FPGAs support Active Serial (AS) configuration scheme with serial configuration devices:

- Arria series
- Cyclone series
- all device families in the Stratix series except the Stratix device family



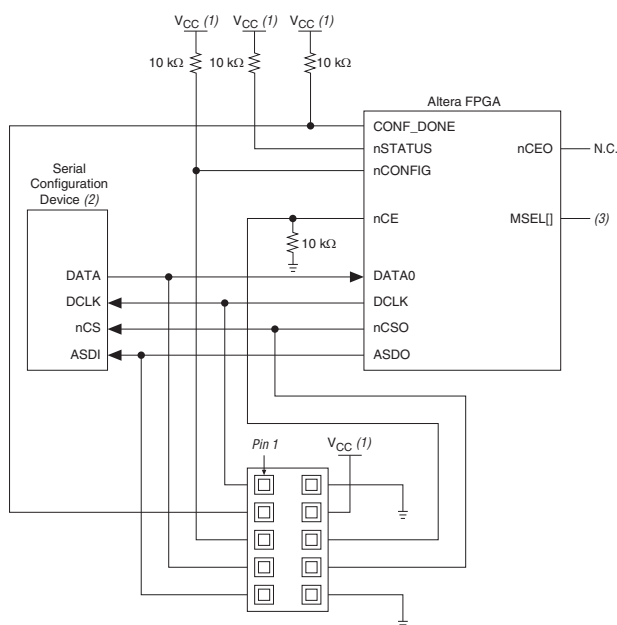
This section is only relevant for FPGAs that support the AS configuration scheme.

There are four signals on the serial configuration device that interface directly with the FPGA's control signals. The serial configuration device signals DATA, DCLK, ASDI, and nCS interface with DATA0, DCLK, ASDO, and nCSO control signals on the FPGA, respectively. [Figure 3-2](#) shows a serial configuration device programmed via a download cable, which configures an FPGA in AS mode. [Figure 3-3](#) shows a serial configuration device programmed using the APU or a third-party programmer configuring an FPGA in AS configuration mode.



For more information about the serial configuration device pin description, refer to [Table 3–23](#).

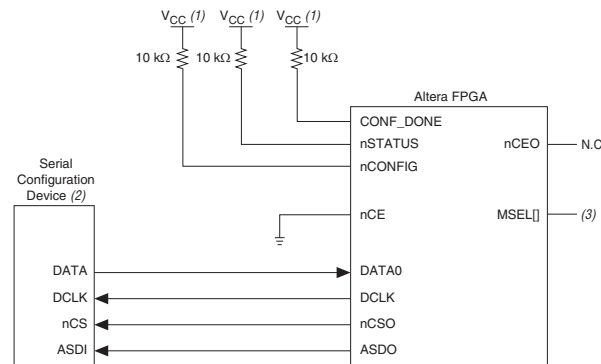
**Figure 3–2.** Altera FPGA Configuration in AS Mode (Serial Configuration Device Programmed Using Download Cable)  
(Note 1), (4)



### Notes to Figure 3-2:

- (1) For the  $V_{CC}$  value, refer to the respective FPGA family handbook Configuration chapter.
- (2) Serial configuration devices cannot be cascaded.
- (3) Connect the FPGA  $MSEL[ ]$  input pins to select the AS configuration mode. For details, refer to the respective FPGA family chapter in the *Configuration Handbook*.
- (4) For more information about configuration pin I/O requirements in an AS scheme for an Altera FPGA, refer to the respective FPGA family handbook Configuration chapter.

**Figure 3-3.** Altera FPGA Configuration in AS Mode (Serial Configuration Device Programmed by APU or Third-Party Programmer) (Note 1), (4)



**Notes to Figure 3-3:**

- (1) For the  $V_{CC}$  value, refer to the respective FPGA family handbook Configuration chapter.
- (2) Serial configuration devices cannot be cascaded.
- (3) Connect the FPGA  $MSEL[]$  input pins to select the AS configuration mode. For details, refer to the respective FPGA family chapter in the [Configuration Handbook](#).
- (4) For more information about configuration pin I/O requirements in an AS scheme for an Altera FPGA, refer to the respective FPGA family handbook Configuration chapter..

The FPGA acts as the configuration master in the configuration flow and provides the clock to the serial configuration device. The FPGA enables the serial configuration device by pulling the  $nCS$  signal low via the  $nCSO$  signal (refer to [Figure 3-2](#) and [Figure 3-3](#)). Subsequently, the FPGA sends the instructions and addresses to the serial configuration device via the  $ASDO$  signal. The serial configuration device responds to the instructions by sending the configuration data to the FPGA's  $DATA0$  pin on the falling edge of  $DCLK$ . The data is latched into the FPGA on the next  $DCLK$  signal's falling edge.



Before the FPGA enters configuration mode, ensure that  $V_{CC}$  of the EPCS is ready. If it is not, you must hold  $nCONFIG$  low until all power rails of EPCS are ready.

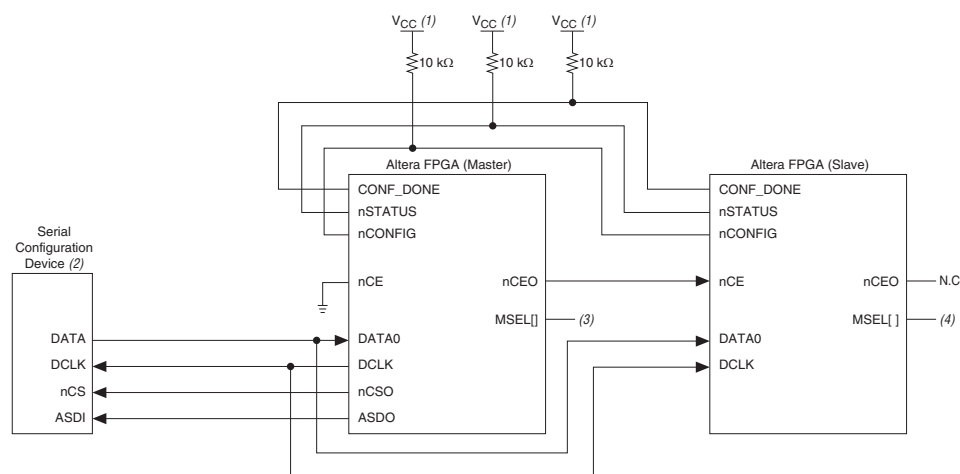
The FPGA controls the  $nSTATUS$  and  $CONF\_DONE$  pins during configuration in AS mode. If the  $CONF\_DONE$  signal does not go high at the end of configuration or if the signal goes high too early, the FPGA will pulse its  $nSTATUS$  pin low to start reconfiguration. Upon successful configuration, the FPGA releases the  $CONF\_DONE$  pin, allowing the external 10-kΩ resistor to pull this signal high. Initialization begins after the  $CONF\_DONE$  goes high. After initialization, the FPGA enters user mode.



For more information about configuring the FPGAs in AS mode or other configuration modes, refer to the Configuration chapter in the appropriate device handbook.

Multiple devices can be configured by a single EPCS device. However, serial configuration devices cannot be cascaded. Refer to [Table 3-1](#) to ensure the programming file size of the cascaded FPGAs does not exceed the capacity of a serial configuration device. [Figure 3-4](#) shows the AS configuration scheme with multiple FPGAs in the chain. The first FPGA is the configuration master and has its MSEL [ ] pins set to AS mode. The following FPGAs are configuration slave devices and have their MSEL [ ] pins set to PS mode.

**Figure 3-4.** Multiple Devices in AS Mode (*Note 1*), (*5*)



**Notes to Figure 3-4:**

- (1) For the  $V_{CC}$  value, refer to the respective FPGA family handbook Configuration chapter.
- (2) Serial configuration devices cannot be cascaded.
- (3) Connect the FPGA MSEL [ ] input pins to select the AS configuration mode. For details, refer to the appropriate FPGA family chapter in the [Configuration Handbook](#).
- (4) Connect the FPGA MSEL [ ] input pins to select the PS configuration mode. For details, refer to the appropriate FPGA family chapter in the [Configuration Handbook](#).
- (5) For more information about configuration pin I/O requirements in an AS scheme for an Altera FPGA, refer to the respective FPGA family handbook Configuration chapter.

## Serial Configuration Device Memory Access

This section describes the serial configuration device's memory array organization and operation codes. Timing specifications for the memory are provided in the ["Timing Information"](#) section.

### Memory Array Organization

[Table 3-2](#) provides details about the memory array organization in EPCS128, EPCS64, EPCS16, EPCS4, and EPCS1.

**Table 3-2.** Memory Array Organization in Serial Configuration Devices

Details	EPCS128	EPCS64	EPCS16	EPCS4	EPCS1
Bytes (bits)	16,777,216 bytes (128 Mbits)	8,388,608 bytes (64 Mbits)	2,097,152 bytes (16 Mbits)	524,288 bytes (4 Mbits)	131,072 bytes (1 Mbit)
Number of sectors	64	128	32	8	4
Bytes (bits) per sector	262,144 bytes (2 Mbits)	65,536 bytes (512 Kbits)	65,536 bytes (512 Kbits)	65,536 bytes (512 Kbits)	32,768 bytes (256 Kbits)
Pages per sector	1,024	256	256	256	128
Total number of pages	65,536	32,768	8,192	2,048	512
Bytes per page	256 bytes	256 bytes	256 bytes	256 bytes	256 bytes

[Table 3-3](#) through [Table 3-7](#) list the address range for each sector in EPCS128, EPCS64, EPCS16, EPCS4, and EPCS1.

**Table 3-3.** Address Range for Sectors in EPCS128 (Part 1 of 3)

Sector	Address Range (Byte Addresses in HEX)	
	Start	End
63	H'FC0000	H'FFFFFF
62	H'F80000	H'FBFFFF
61	H'F40000	H'F7FFFF
60	H'F00000	H'F3FFFF
59	H'EC0000	H'EFFFFF
58	H'E80000	H'EBFFFF
57	H'E40000	H'E7FFFF
56	H'E00000	H'E3FFFF
55	H'DC0000	H'DFFFFFF
54	H'D80000	H'DBFFFF
53	H'D40000	H'D7FFFF
52	H'D00000	H'D3FFFF
51	H'CC0000	H'CFFFFFF
50	H'C80000	H'CBFFFF
49	H'C40000	H'C7FFFF
48	H'C00000	H'C3FFFF

**Table 3-3.** Address Range for Sectors in EPCS128 (Part 2 of 3)

Sector	Address Range (Byte Addresses in HEX)	
	Start	End
47	H'BC0000	H'BFFFFFFF
46	H'B80000	H'BBFFFFFF
45	H'B40000	H'B7FFFFFF
44	H'B00000	H'B3FFFFFF
43	H'AC0000	H'AFFFFFFF
42	H'A80000	H'ABFFFFFF
41	H'A40000	H'A7FFFFFF
40	H'A00000	H'A3FFFFFF
39	H'9C0000	H'9FFFFFFF
38	H'980000	H'9BFFFFFF
37	H'940000	H'97FFFFFF
36	H'900000	H'93FFFFFF
35	H'8C0000	H'8FFFFFFF
34	H'880000	H'8BFFFFFF
33	H'840000	H'87FFFFFF
32	H'800000	H'83FFFFFF
31	H'7C0000	H'7FFFFFFF
30	H'780000	H'7BFFFFFF
29	H'740000	H'77FFFFFF
28	H'700000	H'73FFFFFF
27	H'6C0000	H'6FFFFFFF
26	H'680000	H'6BFFFFFF
25	H'640000	H'67FFFFFF
24	H'600000	H'63FFFFFF
23	H'5C0000	H'5FFFFFFF
22	H'580000	H'5BFFFFFF
21	H'540000	H'57FFFFFF
20	H'500000	H'53FFFFFF
19	H'4C0000	H'4FFFFFFF
18	H'480000	H'4BFFFFFF
17	H'440000	H'47FFFFFF
16	H'400000	H'43FFFFFF
15	H'3C0000	H'3FFFFFFF
14	H'380000	H'3BFFFFFF
13	H'340000	H'37FFFFFF
12	H'300000	H'33FFFFFF
11	H'2C0000	H'2FFFFFFF
10	H'280000	H'2BFFFFFF



**Table 3-3.** Address Range for Sectors in EPCS128 (Part 3 of 3)

Sector	Address Range (Byte Addresses in HEX)	
	Start	End
9	H'240000	H'27FFFF
8	H'200000	H'23FFFF
7	H'1C0000	H'1FFFFF
6	H'180000	H'1BFFFF
5	H'140000	H'17FFFF
4	H'100000	H'13FFFF
3	H'0C0000	H'0FFFFF
2	H'080000	H'0BFFFF
1	H'040000	H'07FFFF
0	H'000000	H'03FFFF

**Table 3-4.** Address Range for Sectors in EPCS64 (Part 1 of 4)

Sector	Address Range (Byte Addresses in HEX)	
	Start	End
127	H'7F0000	H'7FFFFF
126	H'7E0000	H'7EFFFF
125	H'7D0000	H'7DFFFF
124	H'7C0000	H'7CFFFF
123	H'7B0000	H'7BFFFF
122	H'7A0000	H'7AFFFF
121	H'790000	H'79FFFF
120	H'780000	H'78FFFF
119	H'770000	H'77FFFF
118	H'760000	H'76FFFF
117	H'750000	H'75FFFF
116	H'740000	H'74FFFF
115	H'730000	H'73FFFF
114	H'720000	H'72FFFF
113	H'710000	H'71FFFF
112	H'700000	H'70FFFF
111	H'6F0000	H'6FFFFF
110	H'6E0000	H'6EFFFF
109	H'6D0000	H'6DFFFF
108	H'6C0000	H'6CFFFF
107	H'6B0000	H'6BFFFF
106	H'6A0000	H'6AFFFF
105	H'690000	H'69FFFF
104	H'680000	H'68FFFF

**Table 3–4.** Address Range for Sectors in EPCS64 (Part 2 of 4)

Sector	Address Range (Byte Addresses in HEX)	
	Start	End
103	H'670000	H'67FFFF
102	H'660000	H'66FFFF
101	H'650000	H'65FFFF
100	H'640000	H'64FFFF
99	H'630000	H'63FFFF
98	H'620000	H'62FFFF
97	H'610000	H'61FFFF
96	H'600000	H'60FFFF
95	H'5F0000	H'5FFFFF
94	H'5E0000	H'5EFFFF
93	H'5D0000	H'5DFFFF
92	H'5C0000	H'5CFFFF
91	H'5B0000	H'5BFFFF
90	H'5A0000	H'5AFFFF
89	H'590000	H'59FFFF
88	H'580000	H'58FFFF
87	H'570000	H'57FFFF
86	H'560000	H'56FFFF
85	H'550000	H'55FFFF
84	H'540000	H'54FFFF
83	H'530000	H'53FFFF
82	H'520000	H'52FFFF
81	H'510000	H'51FFFF
80	H'500000	H'50FFFF
79	H'4F0000	H'4FFFFF
78	H'4E0000	H'4EFFFF
77	H'4D0000	H'4DFFFF
76	H'4C0000	H'4CFFFF
75	H'4B0000	H'4BFFFF
74	H'4A0000	H'4AFFFF
73	H'490000	H'49FFFF
72	H'480000	H'48FFFF
71	H'470000	H'47FFFF
70	H'460000	H'46FFFF
69	H'450000	H'45FFFF
68	H'440000	H'44FFFF
67	H'430000	H'43FFFF
66	H'420000	H'42FFFF

**Table 3-4.** Address Range for Sectors in EPCS64 (Part 3 of 4)

Sector	Address Range (Byte Addresses in HEX)	
	Start	End
65	H'410000	H'41FFFF
64	H'400000	H'40FFFF
63	H'3F0000	H'3FFFFF
62	H'3E0000	H'3EFFFF
61	H'3D0000	H'3DFFFF
60	H'3C0000	H'3CFFFF
59	H'3B0000	H'3BFFFF
58	H'3A0000	H'3AFFFF
57	H'390000	H'39FFFF
56	H'380000	H'38FFFF
55	H'370000	H'37FFFF
54	H'360000	H'36FFFF
53	H'350000	H'35FFFF
52	H'340000	H'34FFFF
51	H'330000	H'33FFFF
50	H'320000	H'32FFFF
49	H'310000	H'31FFFF
48	H'300000	H'30FFFF
47	H'2F0000	H'2FFFFF
46	H'2E0000	H'2EFFFF
45	H'2D0000	H'2DFFFF
44	H'2C0000	H'2CFFFF
43	H'2B0000	H'2BFFFF
42	H'2A0000	H'2AFFFF
41	H'290000	H'29FFFF
40	H'280000	H'28FFFF
39	H'270000	H'27FFFF
38	H'260000	H'26FFFF
37	H'250000	H'25FFFF
36	H'240000	H'24FFFF
35	H'230000	H'23FFFF
34	H'220000	H'22FFFF
33	H'210000	H'21FFFF
32	H'200000	H'20FFFF
31	H'1F0000	H'1FFFFF
30	H'1E0000	H'1EFFFF
29	H'1D0000	H'1DFFFF
28	H'1C0000	H'1CFFFF

**Table 3–4.** Address Range for Sectors in EPCS64 (Part 4 of 4)

Sector	Address Range (Byte Addresses in HEX)	
	Start	End
27	H'1B0000	H'1BFFFF
26	H'1A0000	H'1AFFFF
25	H'190000	H'19FFFF
24	H'180000	H'18FFFF
23	H'170000	H'17FFFF
22	H'160000	H'16FFFF
21	H'150000	H'15FFFF
20	H'140000	H'14FFFF
19	H'130000	H'13FFFF
18	H'120000	H'12FFFF
17	H'110000	H'11FFFF
16	H'100000	H'10FFFF
15	H'0F0000	H'0FFFFF
14	H'0E0000	H'0EFFFF
13	H'0D0000	H'0DFFFF
12	H'0C0000	H'0CFFFF
11	H'0B0000	H'0BFFFF
10	H'0A0000	H'0AFFFF
9	H'090000	H'09FFFF
8	H'080000	H'08FFFF
7	H'070000	H'07FFFF
6	H'060000	H'06FFFF
5	H'050000	H'05FFFF
4	H'040000	H'04FFFF
3	H'030000	H'03FFFF
2	H'020000	H'02FFFF
1	H'010000	H'01FFFF
0	H'000000	H'00FFFF

**Table 3–5.** Address Range for Sectors in EPCS16 (Part 1 of 2)

Sector	Address Range (Byte Addresses in HEX)	
	Start	End
31	H'1F0000	H'1FFFFFFF
30	H'1E0000	H'1EFFFF
29	H'1D0000	H'1DFFFF
28	H'1C0000	H'1CFFFF
27	H'1B0000	H'1BFFFF
26	H'1A0000	H'1AFFFF

**Table 3-5.** Address Range for Sectors in EPCS16 (Part 2 of 2)

Sector	Address Range (Byte Addresses in HEX)	
	Start	End
25	H'190000	H'19FFFF
24	H'180000	H'18FFFF
23	H'170000	H'17FFFF
22	H'160000	H'16FFFF
21	H'150000	H'15FFFF
20	H'140000	H'14FFFF
19	H'130000	H'13FFFF
18	H'120000	H'12FFFF
17	H'110000	H'11FFFF
16	H'100000	H'10FFFF
15	H'0F0000	H'0FFFFF
14	H'0E0000	H'0EFFFF
13	H'0D0000	H'0DFFFF
12	H'0C0000	H'0CFFFF
11	H'0B0000	H'0BFFFF
10	H'0A0000	H'0AFFFF
9	H'090000	H'09FFFF
8	H'080000	H'08FFFF
7	H'070000	H'07FFFF
6	H'060000	H'06FFFF
5	H'050000	H'05FFFF
4	H'040000	H'04FFFF
3	H'030000	H'03FFFF
2	H'020000	H'02FFFF
1	H'010000	H'01FFFF
0	H'000000	H'00FFFF

**Table 3-6.** Address Range for Sectors in EPCS4 (Part 1 of 2)

Sector	Address Range (Byte Addresses in HEX)	
	Start	End
7	H'70000	H'7FFFF
6	H'60000	H'6FFFF
5	H'50000	H'5FFFF
4	H'40000	H'4FFFF
3	H'30000	H'3FFFF
2	H'20000	H'2FFFF

**Table 3-6.** Address Range for Sectors in EPCS4 (Part 2 of 2)

Sector	Address Range (Byte Addresses in HEX)	
	Start	End
1	H'10000	H'1FFFF
0	H'00000	H'0FFFF

**Table 3-7.** Address Range for Sectors in EPCS1

Sector	Address Range (Byte Addresses in HEX)	
	Start	End
3	H'18000	H'1FFFF
2	H'10000	H'17FFF
1	H'08000	H'0FFFF
0	H'00000	H'07FFF

## Operation Codes

This section describes the operations that can be used to access the memory in serial configuration devices. The DATA, DCLK, ASDI, and *nCS* signals access the memory in serial configuration devices. All serial configuration device operation codes, addresses and data are shifted in and out of the device serially, with the most significant bit (MSB) first.

The device samples the active serial data input on the first rising edge of the DCLK after the active low chip select (*nCS*) input signal is driven low. Shift the operation code (MSB first) serially into the serial configuration device through the active serial data input (ASDI) pin. Each operation code bit is latched into the serial configuration device on the rising edge of the DCLK.

Different operations require a different sequence of inputs. While executing an operation, you must shift in the desired operation code, followed by the address bytes, data bytes, both, or neither. The device must drive *nCS* high after the last bit of the operation sequence is shifted in. [Table 3-8](#) lists the operation sequence for every operation supported by the serial configuration devices.

For the read byte, read status, and read silicon ID operations, the shifted-in operation sequence is followed by data shifted out on the DATA pin. You can drive the *nCS* pin high after any bit of the data-out sequence is shifted out.

For the write byte, erase bulk, erase sector, write enable, write disable, and write status operations, drive the *nCS* pin high exactly at a byte boundary (drive the *nCS* pin high a multiple of eight clock pulses after the *nCS* pin is driven low); otherwise, the operation is rejected and is not executed.

All attempts to access the memory contents while a write or erase cycle is in progress will not be granted, and the write or erase cycle will continue unaffected.

**Table 3-8.** Operation Codes for Serial Configuration Devices

Operation	Operation Code (1)	Address Bytes	Dummy Bytes	Data Bytes	DCLK $f_{\text{MAX}}$ (MHz)
Write enable	0000 0110	0	0	0	25
Write disable	0000 0100	0	0	0	25
Read status	0000 0101	0	0	1 to infinite (2)	25
Read bytes	0000 0011	3	0	1 to infinite (2)	20
Read silicon ID (4)	1010 1011	0	3	1 to infinite (2)	25
Fast read	0000 1011	3	1	1 to infinite (2)	40
Write status	0000 0001	0	0	1	25
Write bytes	0000 0010	3	0	1 to 256 (3)	25
Erase bulk	1100 0111	0	0	0	25
Erase sector	1101 1000	3	0	0	25
Read Device Identification (5)	1001 1111	0	2	1 to infinite (2)	25

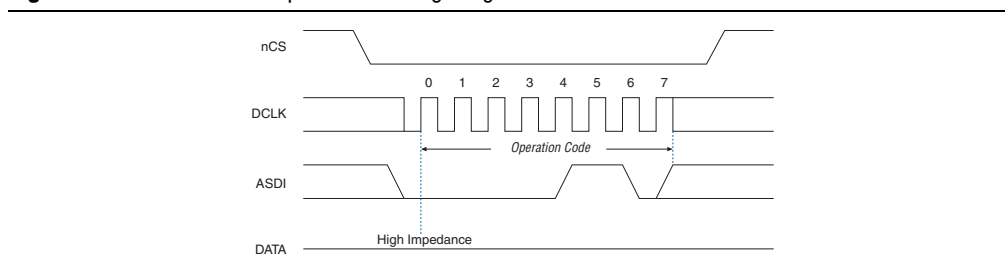
**Notes to Table 3-8:**

- (1) The MSB is listed first and the least significant bit (LSB) is listed last.
- (2) The status register, data or silicon ID are read out at least once on the DATA pin and will continuously be read out until  $\overline{\text{nCS}}$  is driven high.
- (3) Write bytes operation requires at least one data byte on the DATA pin. If more than 256 bytes are sent to the device, only the last 256 bytes are written to the memory.
- (4) Read silicon ID operation is available only for EPCS1, EPCS4, EPCS16, and EPCS64.
- (5) Read Device Identification operation is available only for EPCS128.

### Write Enable Operation

The write enable operation code is b'0000 0110, and the MSB is listed first. The write enable operation sets the write enable latch bit, which is bit 1 in the status register. Always set the write enable latch bit before write bytes, write status, erase bulk, and erase sector operations. Figure 3-5 shows the timing diagram for the write enable operation. Figure 3-7 and Figure 3-8 show the status register bit definitions.

**Figure 3-5.** Write Enable Operation Timing Diagram



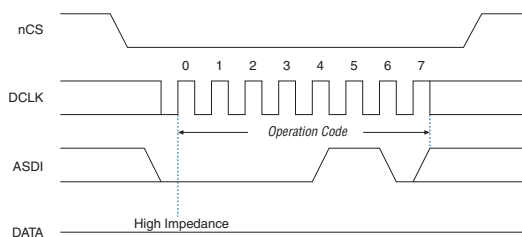
## Write Disable Operation

The write disable operation code is  $b'0000\ 0100$ , with the MSB listed first. The write disable operation resets the write enable latch bit, which is bit 1 in the status register. To prevent the memory from being written unintentionally, the write enable latch bit is automatically reset when implementing the write disable operation as well as under the following conditions:

- Power up
- Write bytes operation completion
- Write status operation completion
- Erase bulk operation completion
- Erase sector operation completion

Figure 3-6 shows the timing diagram for the write disable operation.

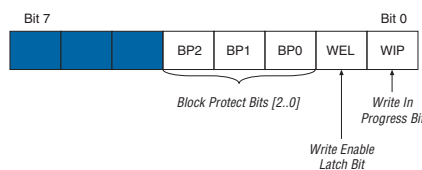
**Figure 3-6.** Write Disable Operation Timing Diagram



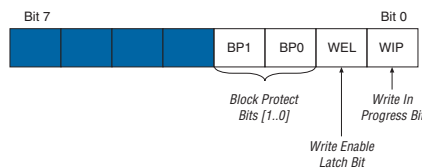
## Read Status Operation

The read status operation code is  $b'0000\ 0101$ , with the MSB listed first. You can use the read status operation to read the status register. Figure 3-7 and Figure 3-8 show the status bits in the status register of the serial configuration devices.

**Figure 3-7.** EPCS4, EPCS16, EPCS64, and EPCS128 Status Register Status Bits



**Figure 3-8.** EPCS1 Status Register Status Bits



Setting the write in progress bit to 1 indicates that the serial configuration device is busy with a write or erase cycle. Resetting the write in progress bit to 0 means no write or erase cycle is in progress.



Resetting the write enable latch bit to 0 indicates that no write or erase cycle will be accepted. Set the write enable latch bit to 1 before every write bytes, write status, erase bulk, and erase sector operation.

The non-volatile block protect bits determine the area of the memory protected from being written or erased unintentionally. Table 3-9 through Table 3-13 list the protected area in the serial configuration devices with reference to the block protect bits. The erase bulk operation is only available when all the block protect bits are 0. When any of the block protect bits are set to 1, the relevant area is protected from being written by write bytes operations or erased by erase sector operations.

**Table 3-9.** Block Protection Bits in EPCS1

Status Register Content		Memory Content	
BP1 Bit	BPO Bit	Protected Area	Unprotected Area
0	0	None	All four sectors: 0 to 3
0	1	Sector 3	Three sectors: 0 to 2
1	0	Two sectors: 2 and 3	Two sectors: 0 and 1
1	1	All sectors	None

**Table 3-10.** Block Protection Bits in EPCS4

Status Register Content			Memory Content	
BP2 Bit	BP1 Bit	BPO Bit	Protected Area	Unprotected Area
0	0	0	None	All eight sectors: 0 to 7
0	0	1	Sector 7	Seven sectors: 0 to 6
0	1	0	Sectors 6 and 7	Six sectors: 0 to 5
0	1	1	Four sectors: 4 to 7	Four sectors: 0 to 3
1	0	0	All sectors	None
1	0	1	All sectors	None
1	1	0	All sectors	None
1	1	1	All sectors	None

**Table 3-11.** Block Protection Bits in EPCS16 (Part 1 of 2)

Status Register Content			Memory Content	
BP2 Bit	BP1 Bit	BPO Bit	Protected Area	Unprotected Area
0	0	0	None	All sectors (32 sectors 0 to 31)
0	0	1	Upper 32nd (Sector 31)	Lower 31/32nds (31 sectors: 0 to 30)
0	1	0	Upper sixteenth (two sectors: 30 and 31)	Lower 15/16ths (30 sectors: 0 to 29)
0	1	1	Upper eighth (four sectors: 28 to 31)	Lower seven-eighths (28 sectors: 0 to 27)
1	0	0	Upper quarter (eight sectors: 24 to 31)	Lower three-quarters (24 sectors: 0 to 23)
1	0	1	Upper half (sixteen sectors: 16 to 31)	Lower half (16 sectors: 0 to 15)

**Table 3–11.** Block Protection Bits in EPCS16 (Part 2 of 2)

Status Register Content			Memory Content	
BP2 Bit	BP1 Bit	BP0 Bit	Protected Area	Unprotected Area
1	1	0	All sectors (32 sectors: 0 to 31)	None
1	1	1	All sectors (32 sectors: 0 to 31)	None

**Table 3–12.** Block Protection Bits in EPCS64

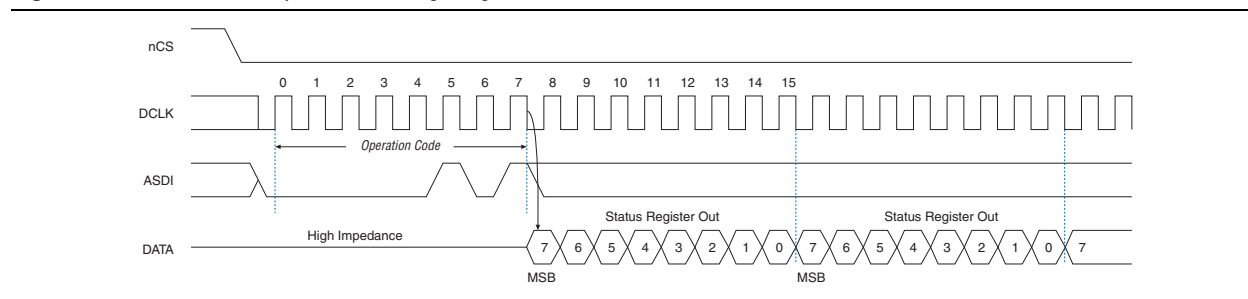
Status Register Content			Memory Content	
BP2 Bit	BP1 Bit	BP0 Bit	Protected Area	Unprotected Area
0	0	0	None	All sectors (128 sectors: 0 to 127)
0	0	1	Upper 64th (2 sectors: 126 and 127)	Lower 63/64ths (126 sectors: 0 to 125)
0	1	0	Upper 32nd (4 sectors: 124 to 127)	Lower 31/32nds (124 sectors: 0 to 123)
0	1	1	Upper sixteenth (8 sectors: 120 to 127)	Lower 15/16ths (120 sectors: 0 to 119)
1	0	0	Upper eighth (16 sectors: 112 to 127)	Lower seven-eighths (112 sectors: 0 to 111)
1	0	1	Upper quarter (32 sectors: 96 to 127)	Lower three-quarters (96 sectors: 0 to 95)
1	1	0	Upper half (64 sectors: 64 to 127)	Lower half (64 sectors: 0 to 63)
1	1	1	All sectors (128 sectors: 0 to 127)	None

**Table 3–13.** Block Protection Bits in EPCS128

Status Register Content			Memory Content	
BP2 Bit	BP1 Bit	BP0 Bit	Protected Area	Unprotected Area
0	0	0	None	All sectors (64 sectors: 0 to 63)
0	0	1	Upper 64th (1 sector: 63)	Lower 63/64ths (63 sectors: 0 to 62)
0	1	0	Upper 32nd (2 sectors: 62 to 63)	Lower 31/32nds (62 sectors: 0 to 61)
0	1	1	Upper 16th (4 sectors: 60 to 63)	Lower 15/16ths (60 sectors: 0 to 59)
1	0	0	Upper 8th (8 sectors: 56 to 63)	Lower seven-eighths (56 sectors: 0 to 55)
1	0	1	Upper quarter (16 sectors: 48 to 63)	Lower three-quarters (48 sectors: 0 to 47)
1	1	0	Upper half (32 sectors: 32 to 63)	Lower half (32 sectors: 0 to 31)
1	1	1	All sectors (64 sectors: 0 to 63)	None

You can read the status register at any time, even while a write or erase cycle is in progress. When one of these cycles is in progress, you can check the write in progress bit (bit 0 of the status register) before sending a new operation to the device. The device can also read the status register continuously, as shown in [Figure 3–9](#).

**Figure 3-9.** Read Status Operation Timing Diagram



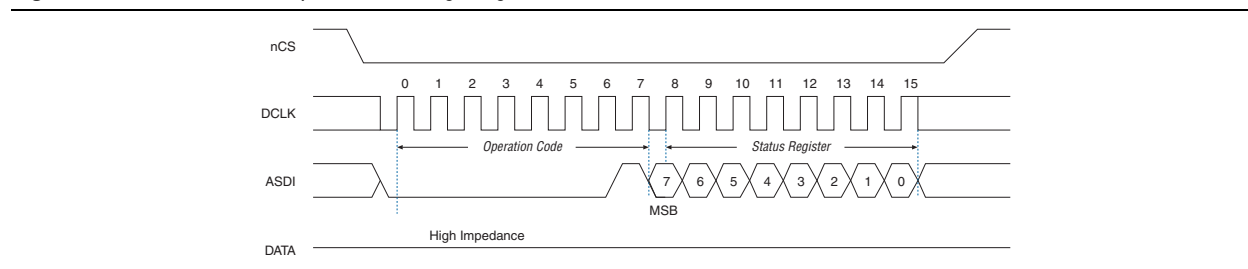
### Write Status Operation

The write status operation code is  $b'0000\ 0001$ , with the MSB listed first. Use the write status operation to set the status register block protection bits. The write status operation has no effect on the other bits. Therefore, you can implement this operation to protect certain memory sectors, as defined in [Table 3-9](#) through [Table 3-13](#). After setting the block protect bits, the protected memory sectors are treated as read-only memory. You must execute the write enable operation before the write status operation so the device sets the status register's write enable latch bit to 1.

The write status operation is implemented by driving  $nCS$  low, followed by shifting in the write status operation code and one data byte for the status register on the ASDI pin. [Figure 3-10](#) shows the timing diagram for the write status operation.  $nCS$  must be driven high after the eighth bit of the data byte has been latched in, otherwise, the write status operation is not executed.

Immediately after  $nCS$  drives high, the device initiates the self-timed write status cycle. The self-timed write status cycle usually takes 5 ms for all serial configuration devices and is guaranteed to be less than 15 ms (refer to  $t_{WS}$  in [Table 3-16](#)). You must account for this delay to ensure that the status register is written with desired block protect bits. Alternatively, you can check the write in progress bit in the status register by executing the read status operation while the self-timed write status cycle is in progress. The write in progress bit is 1 during the self-timed write status cycle, and 0 when it is complete.

**Figure 3-10.** Write Status Operation Timing Diagram

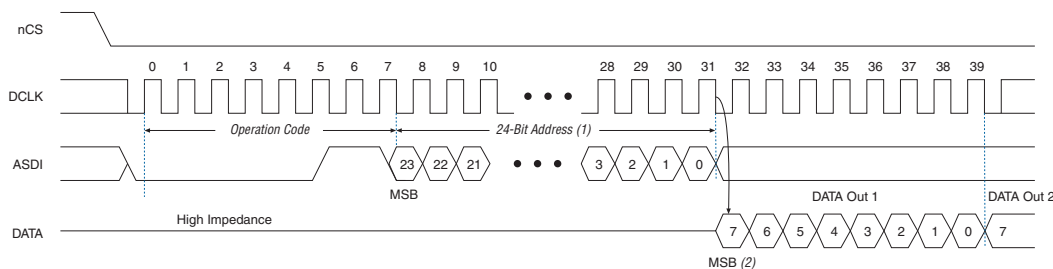


## Read Bytes Operation

The read bytes operation code is  $b'0000\ 0011$ , with the MSB listed first. To read the memory contents of the serial configuration device, the device is first selected by driving  $nCS$  low. Then, the read bytes operation code is shifted in followed by a 3-byte address ( $A[23..0]$ ). Each address bit must be latched in on the rising edge of the DCLK. After the address is latched in, the memory contents of the specified address are shifted out serially on the DATA pin, beginning with the MSB. For reading Raw Programming Data files (**.rpd**), the content is shifted out serially beginning with the LSB. Each data bit is shifted out on the falling edge of DCLK. The maximum DCLK frequency during the read bytes operation is 20 MHz. Figure 3-11 shows the timing diagram for the read bytes operation.

The first byte address can be at any location. The device automatically increments the address to the next higher address after shifting out each byte of data. Therefore, the device can read the whole memory with a single read bytes operation. When the device reaches the highest address, the address counter restarts at  $0 \times 000000$ , allowing the memory contents to be read out indefinitely until the read bytes operation is terminated by driving  $nCS$  high. The device can drive  $nCS$  high any time after data is shifted out. If the read bytes operation is shifted in while a write or erase cycle is in progress, the operation is not executed and has no effect on the write or erase cycle in progress.

**Figure 3-11.** Read Bytes Operation Timing Diagram



### Notes to Figure 3-11:

- (1) Address bit  $A[23]$  is a don't-care bit in EPCS64. Address bits  $A[23..21]$  are don't-care bits in EPCS16. Address bits  $A[23..19]$  are don't-care bits in EPCS4. Address bits  $A[23..17]$  are don't-care bits in the EPCS1.
- (2) For **.rpd** files, the read sequence shifts out the LSB of the data byte first.

## Fast Read Operation

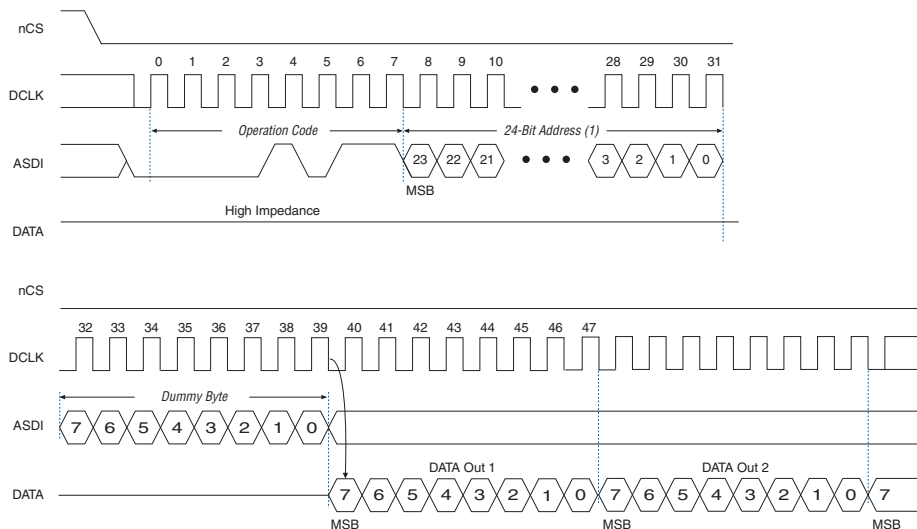
The device is first selected by driving  $nCS$  low. The fast read instruction code is followed by a 3-byte address ( $A_{23}-A_0$ ) and a dummy byte, each bit being latched-in during the rising edge of DCLK. Then the memory contents, at that address, is shifted out on DATA, each bit being shifted out, at a maximum frequency of 40 MHz, during the falling edge of DCLK.

The instruction sequence is shown in Figure 3-12.

The first byte addressed can be at any location. The address is automatically incremented to the next higher address after each byte of data is shifted out. The whole memory can, therefore, be read with a single fast read instruction. When the highest address is reached, the address counter rolls over to 000000h, allowing the read sequence to be continued indefinitely.

The fast read instruction is terminated by driving  $nCS$  high at any time during data output. Any fast read instruction is rejected during the Erase, Program, or Write operations without any effect on the operation that is in progress.

**Figure 3-12.** FAST\_READ Operation Timing Diagram



### Note to Figure 3-12:

- (1) Address bit  $A[23]$  is a don't-care bit in EPCS64. Address bits  $A[23..21]$  are don't-care bits in EPCS16. Address bits  $A[23..19]$  are don't-care bits in EPCS4. Address bits  $A[23..17]$  are don't-care bits in the EPCS1.

### Read Silicon ID Operation

The read silicon ID operation code is  $b'1010\ 1011$ , with the MSB listed first. Only EPCS1, EPCS4, EPCS16, and EPCS64 support this operation. It reads the serial configuration device's 8-bit silicon ID from the DATA output pin. If this operation is shifted in during an erase or write cycle, it is ignored and has no effect on the cycle that is in progress.

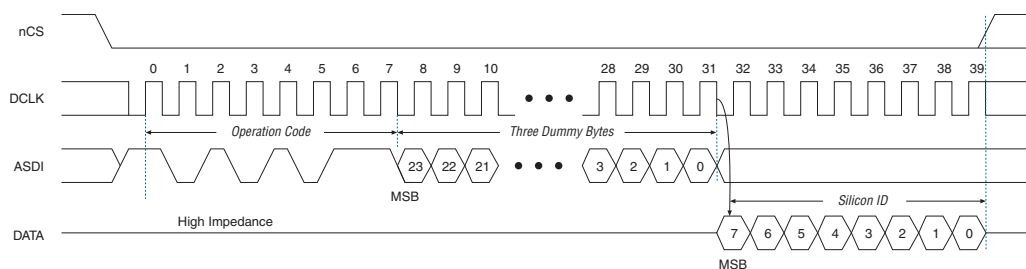
Table 3-14 lists the serial configuration device silicon IDs.

**Table 3-14.** Serial Configuration Device Silicon ID

Serial Configuration Device	Silicon ID (Binary Value)
EPCS1	$b'0001\ 0000$
EPCS4	$b'0001\ 0010$
EPCS16	$b'0001\ 0100$
EPCS64	$b'0001\ 0110$

The device implements the read silicon ID operation by driving  $nCS$  low then shifting in the read silicon ID operation code followed by three dummy bytes on ASDI. The serial configuration device's 8-bit silicon ID is then shifted out on the DATA pin on the falling edge of DCLK, as shown in Figure 3-13. The device can terminate the read silicon ID operation by driving  $nCS$  high after the silicon ID has been read at least once. Sending additional clock cycles on DCLK while  $nCS$  is driven low can cause the silicon ID to be shifted out repeatedly.

**Figure 3-13.** Read Silicon ID Operation Timing Diagram (Note 1)



**Note to Figure 3-13:**

- (1) Only EPCS1, EPCS4, EPCS16, and EPCS64 support Read Silicon ID operation.

## Read Device Identification Operation

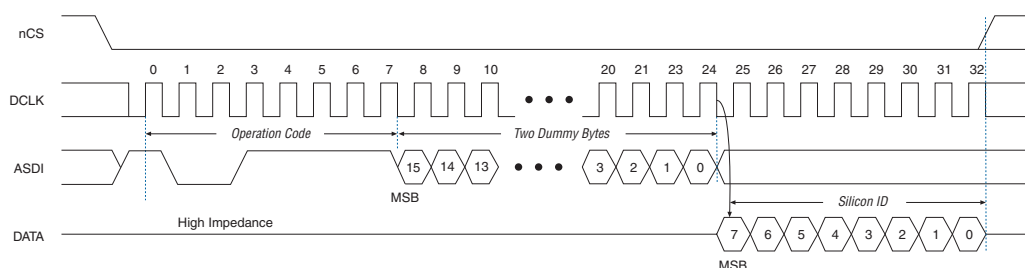
The read device identification operation code is  $b'1001\ 1111$ , with the MSB listed first. Only EPCS128 supports this operation. It reads the serial configuration device's 8-bit device identification from the DATA output pin. If this operation is shifted in during an erase or write cycle, it is ignored and has no effect on the cycle that is in progress. Table 3-15 shows the serial configuration device identification.

**Table 3-15.** Serial Configuration Device Identification

Serial Configuration Device	Silicon ID (Binary Value)
EPCS128	$b'0001\ 1000$

The device implements the read device identification operation by driving  $nCS$  low then shifting in the read device identification operation code followed by two dummy bytes on ASDI. The serial configuration device's 16-bit device identification is then shifted out on the DATA pin on the falling edge of DCLK, as shown in Figure 3-14. The device can terminate the read device identification operation by driving  $nCS$  high after reading the device identification at least once.

**Figure 3-14.** Read Device Identification Operation Timing Diagram (Note 1)



### Note to Figure 3-14:

- (1) Only EPCS128 supports read device identification operation.

## Write Bytes Operation

The write bytes operation code is  $b'0000\ 0010$ , with the MSB listed first. The write bytes operation allows bytes to be written to the memory. The write enable operation must be executed prior to the write bytes operation to set the write enable latch bit in the status register to 1.

The write bytes operation is implemented by driving  $nCS$  low, followed by the write bytes operation code, three address bytes and a minimum one data byte on ASDI. If the eight least significant address bits ( $A[7:0]$ ) are not all 0, all sent data that goes beyond the end of the current page is not written into the next page. Instead, this data is written at the start address of the same page (from the address whose eight LSBs are all 0). Drive  $nCS$  low during the entire write bytes operation sequence, as shown in Figure 3-15.

If more than 256 data bytes are shifted into the serial configuration device with a write bytes operation, the previously latched data is discarded and the last 256 bytes are written to the page. However, if less than 256 data bytes are shifted into the serial configuration device, they are guaranteed to be written at the specified addresses and the other bytes of the same page are unaffected.

If the design must write more than 256 data bytes to the memory, it needs more than one page of memory. Send the write enable and write bytes operation codes followed by three new targeted address bytes and 256 data bytes before a new page is written.

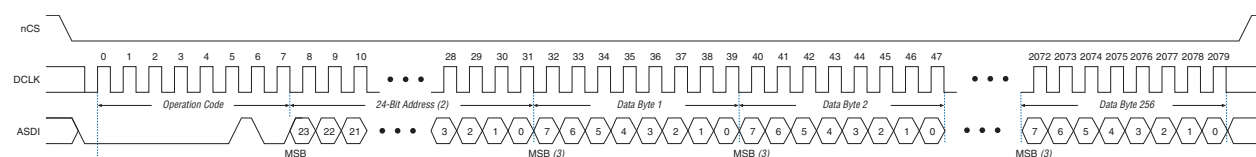
$nCS$  must be driven high after the eighth bit of the last data byte has been latched in. Otherwise, the device will not execute the write bytes operation. The write enable latch bit in the status register is reset to 0 before the completion of each write bytes operation. Therefore, the write enable operation must be carried out before the next write bytes operation.

The device initiates the self-timed write cycle immediately after  $nCS$  is driven high. Refer to  $t_{WB}$  in Table 3-16 on page 3-27 for the self-timed write cycle time for the respective EPCS devices. Therefore, you must account for this amount of delay before another page of memory is written. Alternatively, you can check the status register's write in progress bit by executing the read status operation while the self-timed write cycle is in progress. The write in progress bit is set to 1 during the self-timed write cycle, and 0 when it is complete.



The bytes of serial configuration devices memory must be erased to all 1 or 0xFF before write bytes operation is implemented. This can be achieved by either using the erase sector instruction in a sector, or the erase bulk instruction throughout the entire memory.

**Figure 3-15. Write Bytes Operation Timing Diagram (Note 1)**



**Notes to Figure 3-15:**

- (1) Use the erase sector or the erase bulk instruction to initialize the memory bytes of the serial configuration devices to all 1 or 0xFF before implementing the write bytes operation.
- (2) Address bit A[23] is a don't-care bit in EPCS64. Address bits A[23..21] are don't-care bits in EPCS16. Address bits A[23..19] are don't-care bits in EPCS4. Address bits A[23..17] are don't-care bits in EPCS1.
- (3) For .rpd files, write the LSB of the data byte first.

### Erase Bulk Operation

The erase bulk operation code is b'1100 0111, with the MSB listed first. The erase bulk operation sets all memory bits to 1 or 0xFF. Similar to the write bytes operation, the write enable operation must be executed prior to the erase bulk operation so that the write enable latch bit in the status register is set to 1.

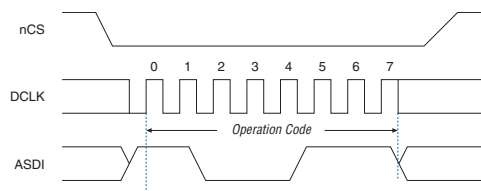
You can implement the erase bulk operation by driving  $nCS$  low and then shifting in the erase bulk operation code on the ASDI pin.  $nCS$  must be driven high after the eighth bit of the erase bulk operation code has been latched in. Figure 3-16 shows the timing diagram.

The device initiates the self-timed erase bulk cycle immediately after  $nCS$  is driven high. Refer to  $t_{EB}$  in Table 3-16 for the self-timed erase bulk cycle time for the respective EPCS devices.



You must account for this delay before accessing the memory contents. Alternatively, you can check the write in progress bit in the status register by executing the read status operation while the self-timed erase cycle is in progress. The write in progress bit is 1 during the self-timed erase cycle and 0 when it is complete. The write enable latch bit in the status register is reset to 0 before the erase cycle is complete.

**Figure 3-16.** Erase Bulk Operation Timing Diagram



### Erase Sector Operation

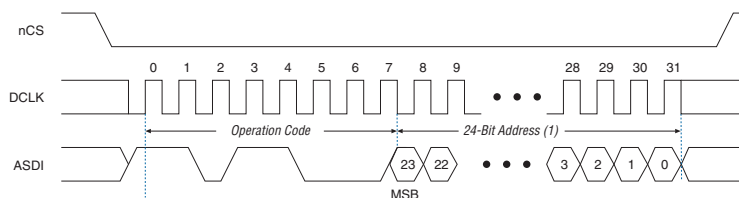
The erase sector operation code is  $b'1101\ 1000$ , with the MSB listed first. The erase sector operation allows the user to erase a certain sector in the serial configuration device by setting all bits inside the sector to 1 or  $0xFF$ . This operation is useful for users who access the unused sectors as general purpose memory in their applications.

The write enable operation must be executed prior to the erase sector operation so that the write enable latch bit in the status register is set to 1.

The erase sector operation is implemented by first driving  $nCS$  low, then shifting in the erase sector operation code and the three address bytes of the chosen sector on the ASDI pin. The three address bytes for the erase sector operation can be any address inside the specified sector. (Refer to Table 3-3 through Table 3-7 for sector address range information.) Drive  $nCS$  high after the eighth bit of the erase sector operation code has been latched in. Figure 3-17 shows the timing diagram.

Immediately after the device drives  $nCS$  high, the self-timed erase sector cycle is initiated. Refer to  $t_{ES}$  in Table 3-16 for the self-timed erase sector cycle time for the respective EPCS devices. You must account for this amount of delay before the memory contents can be accessed. Alternatively, you can check the write in progress bit in the status register by executing the read status operation while the erase cycle is in progress. The write in progress bit is 1 during the self-timed erase cycle and 0 when it is complete. The write enable latch bit in the status register resets to 0 before the erase cycle is complete.

**Figure 3-17.** Erase Sector Operation Timing Diagram



**Note to Figure 3-17:**

- (1) Address bit  $A[23]$  is a don't-care bit in EPCS64. Address bits  $A[23..21]$  are don't-care bits in EPCS16. Address bits  $A[23..19]$  are don't-care bits in EPCS4. Address bits  $A[23..17]$  are don't-care bits in EPCS1.

## Power and Operation

This section describes the power modes, power-on reset (POR) delay, error detection, and initial programming state of serial configuration devices.

### Power Mode

Serial configuration devices support active power and standby power modes. When  $nCS$  is low, the device is enabled and is in active power mode. The FPGA is configured while in active power mode. When  $nCS$  is high, the device is disabled but could remain in active power mode until all internal cycles have completed (such as write or erase operations). The serial configuration device then goes into stand-by power mode. The  $I_{CC1}$  parameter specifies the  $V_{CC}$  supply current when the device is in active power mode and the  $I_{CC0}$  parameter specifies the current when the device is in stand-by power mode (refer to [Table 3-21](#)).

### Power-On Reset

During initial power-up, a POR delay occurs to ensure the system voltage levels have stabilized. During AS configuration, the FPGA controls the configuration and has a longer POR delay than the serial configuration device.



For the POR delay time, refer to the configuration chapter in the appropriate device handbook.

### Error Detection

During AS configuration with the serial configuration device, the FPGA monitors the configuration status through the  $nSTATUS$  and  $CONF\_DONE$  pins. If an error condition occurs ( $nSTATUS$  drives low) or if the  $CONF\_DONE$  pin does not go high, the FPGA will begin reconfiguration by pulsing the  $nSTATUS$  and  $nCS0$  signals, which controls the chip select pin on the serial configuration device ( $nCS$ ).

After an error, configuration automatically restarts if the **Auto-Restart Upon Frame Error** option is turned on in the Quartus® II software. If the option is turned off, the system must monitor the  $nSTATUS$  signal for errors and then pulse the  $nCONFIG$  signal low to restart configuration.

## Timing Information

Figure 3–18 shows the timing waveform for write operation to the serial configuration device.

**Figure 3–18.** Write Operation Timing

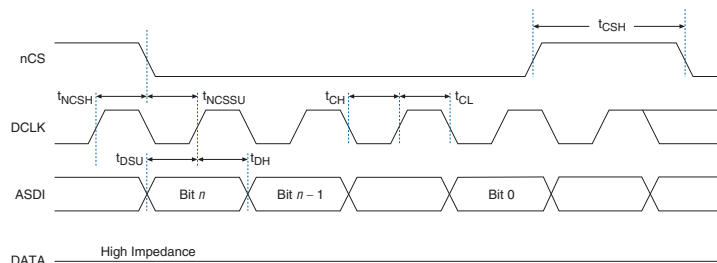


Table 3–16 defines the serial configuration device timing parameters for write operation.

**Table 3–16.** Write Operation Parameters

Symbol	Parameter	Min	Typ	Max	Unit
$f_{WCLK}$	Write clock frequency (from FPGA, download cable, or embedded processor) for write enable, write disable, read status, read silicon ID, write bytes, erase bulk, and erase sector operations	—	—	25	MHz
$t_{CH}$	DCLK high time	20	—	—	ns
$t_{CL}$	DCLK low time	20	—	—	ns
$t_{NCSSU}$	Chip select ( $nCS$ ) setup time	10	—	—	ns
$t_{NCSH}$	Chip select ( $nCS$ ) hold time	10	—	—	ns
$t_{DSU}$	Data (ASDI) in setup time before rising edge on DCLK	5	—	—	ns
$t_{DH}$	Data (ASDI) hold time after rising edge on DCLK	5	—	—	ns
$t_{CSH}$	Chip select high time	100	—	—	ns
$t_{WB} (1)$	Write bytes cycle time for EPCS1, EPCS4, EPCS16, and EPCS64	—	1.5	5	ms
	Write bytes cycle time for EPCS128	—	2.5	7	ms
$t_{WS} (1)$	Write status cycle time	—	5	15	ms
$t_{EB} (1)$	Erase bulk cycle time for EPCS1	—	3	6	s
	Erase bulk cycle time for EPCS4	—	5	10	s
	Erase bulk cycle time for EPCS16	—	17	40	s
	Erase bulk cycle time for EPCS64	—	68	160	s
	Erase bulk cycle time for EPCS128	—	105	250	s
$t_{ES} (1)$	Erase sector cycle time for EPCS1, EPCS4, EPCS16, and EPCS64	—	2	3	s
	Erase sector cycle time for EPCS128	—	2	6	s

**Note to Table 3–16:**

(1) These parameters are not shown in Figure 3–18.

Figure 3-19 shows the timing waveform for the serial configuration device's read operation.

**Figure 3-19.** Read Operation Timing

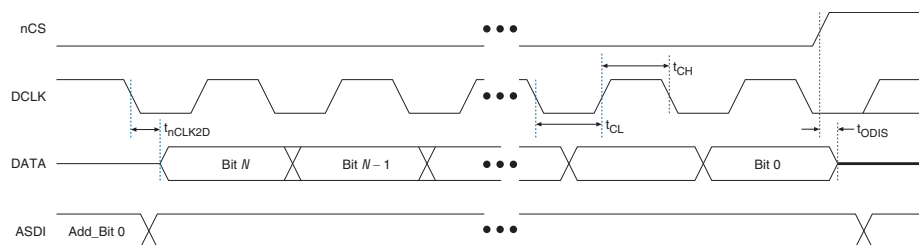


Table 3-17 defines the serial configuration device timing parameters for read operation.

**Table 3-17.** Read Operation Parameters

Symbol	Parameter	Min	Max	Unit
$f_{\text{RCLK}}$	Read clock frequency (from FPGA or embedded processor) for read bytes operation	—	20	MHz
$t_{\text{CH}}$	DCLK high time	25	—	ns
$t_{\text{CL}}$	DCLK low time	25	—	ns
$t_{\text{ODIS}}$	Output disable time after read	—	15	ns
$t_{\text{nCLK2D}}$	Clock falling edge to data	—	8	ns



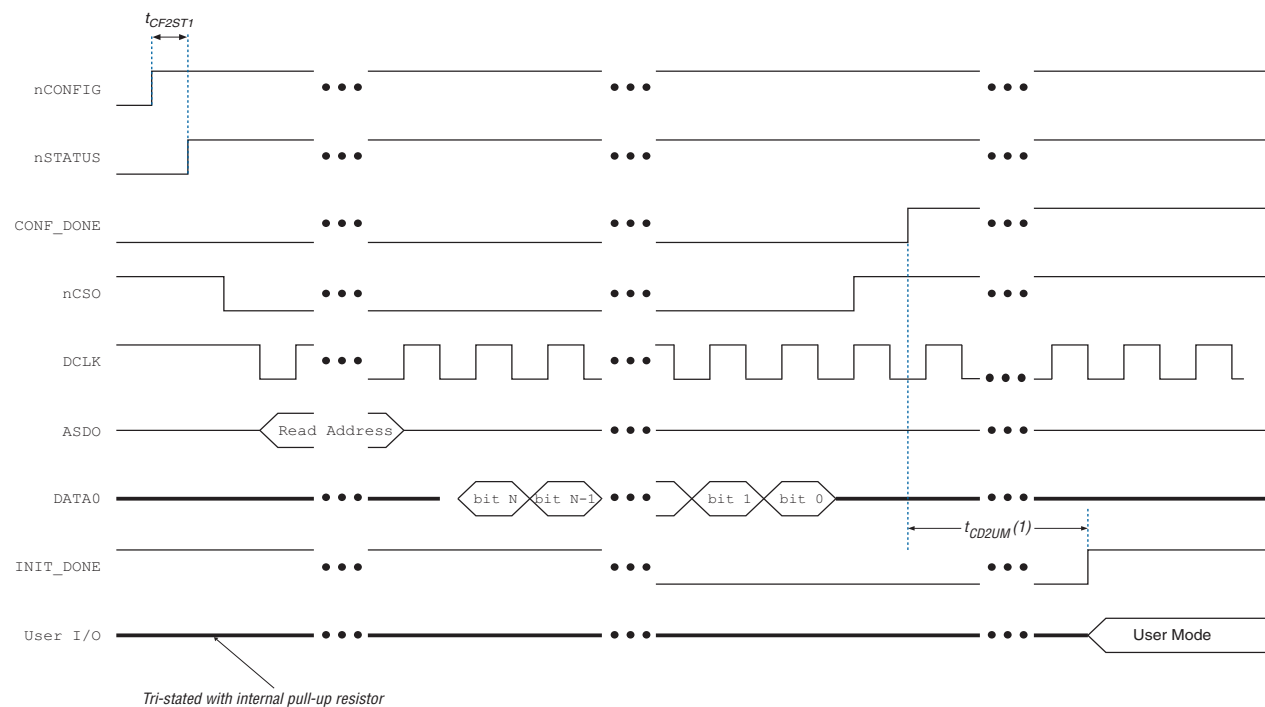
Existing batches of EPCS1 and EPCS4 manufactured on 0.15  $\mu\text{m}$  process geometry support AS configuration up to 40 MHz. However, batches of EPCS1 and EPCS4 manufactured on 0.18  $\mu\text{m}$  process geometry support only up to 20 MHz. EPCS16, EPCS64, and EPCS128 are not affected.



For information about product traceability and transition date to differentiate between 0.15  $\mu\text{m}$  process geometry and 0.18  $\mu\text{m}$  process geometry EPCS1 and EPCS4, refer to the Process Change Notification [PCN 0514: Manufacturing Changes on EPCS Family](#).

Figure 3-20 shows the timing waveform for FPGA AS configuration scheme using a serial configuration device.

**Figure 3-20.** AS Configuration Timing



**Note to Figure 3-20:**

(1)  $t_{CD2UM}$  is a FPGA dependent parameter. For more information, refer to the respective device configuration chapters.

For more information about the timing parameters in Figure 3-20, refer to the respective FPGA family handbook Configuration chapter.

## Programming and Configuration File Support

The Quartus II software provides programming support for serial configuration devices. After selecting the serial configuration device, the Quartus II software automatically generates the Programmer Object File (.pof) to program the device. The software allows users to select the appropriate serial configuration device density that most efficiently stores the configuration data for a selected FPGA.

The serial configuration device can be programmed in-system by an external microprocessor using SRunner. SRunner is a software driver developed for embedded serial configuration device programming that you can customize to fit in different embedded systems. The SRunner can read .rpd files and write to the serial configuration devices. The programming time is comparable to the Quartus II software programming time. Note that writing and reading the .rpd file to the EPCS is different from other data and address bytes. The LSB of .rpd bytes must be shifted out first during the read bytes instruction and the LSB of .rpd bytes must be shifted in first during the write bytes instruction. This is because the FPGA reads the LSB of the .rpd data first during the configuration process.



For more information about SRunner, refer to *AN 418: SRunner: An Embedded Solution for Serial Configuration Device Programming User Guide* and the source code on the Altera website ([www.altera.com](http://www.altera.com)).


Serial configuration devices can be programmed using the APU with the appropriate programming adapter (PLMSEPC-8) via the Quartus II software, USB Blaster, EthernetBlaster, or the ByteBlaster II download cable via the Quartus II software. In addition, many third-party programmers, such as BP Microsystems and System General, offer programming hardware that supports serial configuration devices.

During in-system programming of a serial configuration device via the USB Blaster, EthernetBlaster, or ByteBlaster II download cable, the cable pulls *nCONFIG* low to reset the FPGA and overrides the 10-k $\Omega$  pull-down resistor on the FPGA's *nCE* pin (refer to *Figure 3-2*). The download cable then uses the four interface pins (*DATA*, *nCS*, *ASDI*, and *DCLK*) to program the serial configuration device. When the programming is complete, the download cable releases the serial configuration device's four interface pins and the FPGA's *nCE* pin, and pulses *nCONFIG* to start configuration.

The FPGA can program the serial configuration device in-system using the JTAG interface with the Serial FlashLoader. This solution allows you to indirectly program the serial configuration device using the same JTAG interface that is used to configure the FPGA.



For more information about the Serial FlashLoader, refer to *AN 370: Using the Serial FlashLoader with the Quartus II Software*.

 For more information about programming and configuration support, refer to the following documents:

- [Altera Programming Hardware Data Sheet](#)
- [Programming Hardware Manufacturers](#)
- [USB-Blaster Download Cable User Guide](#)
- [ByteBlaster II Download Cable User Guide](#)
- [EthernetBlaster Communications Cable User Guide](#)

## Operating Conditions

Table 3-18 through Table 3-22 provide information about absolute maximum ratings, recommended operating conditions, DC operating conditions, and capacitance for serial configuration devices.

**Table 3-18.** Absolute Maximum Ratings (Note 1)

Symbol	Parameter	Condition	Min	Max	Unit
$V_{CC}$	Supply voltage for EPCS1, EPCS4, and EPCS16	With respect to ground	-0.6	4.0	V
	Supply voltage for EPCS64 and EPCS128	With respect to ground	-0.2	4.0	V
$V_I$	DC input voltage for EPCS1, EPCS4, and EPCS16	With respect to ground	-0.6	4.0	V
	DC input voltage for EPCS64 and EPCS128	With respect to ground	-0.5	4.0	V
$I_{MAX}$	DC $V_{CC}$ or GND current	—	—	15	mA
$I_{OUT}$	DC output current per pin	—	-25	25	mA
$P_D$	Power dissipation	—	—	54	mW
$T_{STG}$	Storage temperature	No bias	-65	150	°C
$T_{AMB}$	Ambient temperature	Under bias	-65	135	°C
$T_J$	Junction temperature	Under bias	—	135	°C

**Table 3-19.** Recommended Operating Conditions

Symbol	Parameter	Conditions	Min	Max	Unit
$V_{CC}$	Supply voltage	(2)	2.7	3.6	V
$V_I$	Input voltage	Respect to GND	-0.3	$0.3 + V_{CC}$	V
$V_O$	Output voltage	—	0	$V_{CC}$	V
$T_A$	Operating temperature	For commercial use	0	70	°C
		For industrial use	-40	85	°C
		For extended industrial temperature	-40	125	°C
$t_R$	Input rise time	—	—	5	ns
$t_F$	Input fall time	—	—	5	ns

**Table 3–20.** DC Operating Conditions

Symbol	Parameter	Conditions	Min	Max	Unit
$V_{IH}$	High-level input voltage for EPCS1, EPCS4, and EPCS16	—	$0.6 \times V_{CC}$	$V_{CC} + 0.4$	V
	High-level input voltage for EPCS64 and EPCS128	—	$0.6 \times V_{CC}$	$V_{CC} + 0.2$	V
$V_{IL}$	Low-level input voltage	—	–0.5	$0.3 \times V_{CC}$	V
$V_{OH}$	High-level output voltage	$I_{OH} = -100 \mu\text{A}$ (3)	$V_{CC} - 0.2$	—	V
$V_{OL}$	Low-level output voltage	$I_{OL} = 1.6 \text{ mA}$ (3)	—	0.4	V
$I_I$	Input leakage current	$V_I = V_{CC}$ or GND	–10	10	$\mu\text{A}$
$I_{OZ}$	Tri-state output off-state current	$V_O = V_{CC}$ or GND	–10	10	$\mu\text{A}$

**Table 3–21.**  $I_{CC}$  Supply Current

Symbol	Parameter	Conditions	Min	Max	Unit
$I_{CC0}$	$V_{CC}$ supply current (standby) for EPCS1, EPCS4, and EPCS16	—	—	50	$\mu\text{A}$
	$V_{CC}$ supply current (standby) for EPCS64 and EPCS128	—	—	100	$\mu\text{A}$
$I_{CC1}$	$V_{CC}$ supply current (during active power mode) for EPCS1, EPCS4, and EPCS16	—	5	15	mA
	$V_{CC}$ supply current (during active power mode) for EPCS64 and EPCS128	—	5	20	mA

**Table 3–22.** Capacitance (Note 4)

Symbol	Parameter	Conditions	Min	Max	Unit
$C_{IN}$	Input pin capacitance	$V_{IN} = 0 \text{ V}$	—	6	pF
$C_{OUT}$	Output pin capacitance	$V_{OUT} = 0 \text{ V}$	—	8	pF

**Notes to Table 3–18 through Table 3–22:**

- (1) For more information, refer to the *Operating Requirements for Altera Devices Data Sheet*.
- (2) Maximum  $V_{CC}$  rise time is 100 ms.
- (3) The  $I_{OH}$  parameter refers to high-level TTL or CMOS output current; the  $I_{OL}$  parameter refers to low-level TTL or CMOS output current.
- (4) Capacitance is sample-tested only at  $T_A = 25^\circ\text{C}$  and at a 20-MHz frequency.



## Pin Information

As shown in Figure 3–21 and Figure 3–22, the serial configuration device is an 8-pin or 16-pin device. The control pins on the serial configuration device are: serial data output (DATA), active serial data input (ASDI), serial clock (DCLK), and chip select (*nCS*). Table 3–23 lists the serial configuration device's pin descriptions.

Figure 3–21 shows the Altera serial configuration device 8-pin SOIC package and its pin-out diagram.

**Figure 3–21.** Altera Serial Configuration Device 8-Pin SOIC Package Pin-Out Diagram

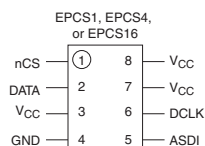
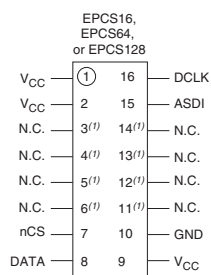


Figure 3–22 shows the Altera serial configuration device 16-pin SOIC package and its pin-out diagram.

**Figure 3–22.** Altera Serial Configuration Device 16-Pin SOIC Package Pin-Out Diagram



**Note to Figure 3–22:**

(1) These pins can be left floating or connected to V<sub>CC</sub> or GND, whichever is more convenient on the board.

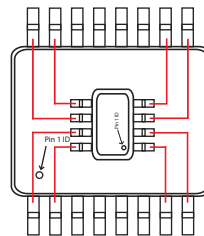
**Table 3–23.** Serial Configuration Device Pin Description (Part 1 of 2)

Pin Name	Pin Number in 8-Pin SOIC Package	Pin Number in 16-Pin SOIC Package	Pin Type	Description
DATA	2	8	Output	The DATA output signal transfers data serially out of the serial configuration device to the FPGA during read/configuration operation. During read/configuration operations, the serial configuration device is enabled by pulling <i>nCS</i> low. The DATA signal transitions on the falling edge of DCLK.
ASDI	5	15	Input	The AS data input signal is used to transfer data serially into the serial configuration device. It receives the data that should be programmed into the serial configuration device. Data is latched on the rising edge of DCLK.

**Table 3-23.** Serial Configuration Device Pin Description (Part 2 of 2)

Pin Name	Pin Number in 8-Pin SOIC Package	Pin Number in 16-Pin SOIC Package	Pin Type	Description
$\overline{nCS}$	1	7	Input	The active low chip select input signal toggles at the beginning and end of a valid instruction. When this signal is high, the device is deselected and the $\overline{DATA}$ pin is tri-stated. When this signal is low, it enables the device and puts the device in an active mode. After power up, the serial configuration device requires a falling edge on the $\overline{nCS}$ signal before beginning any operation.
DCLK	6	16	Input	DCLK is provided by the FPGA. This signal provides the timing of the serial interface. The data presented on $\overline{ASDI}$ is latched to the serial configuration device on the rising edge of DCLK. Data on the $\overline{DATA}$ pin changes after the falling edge of DCLK and is latched into the FPGA on the next falling edge.
$V_{CC}$	3, 7, 8	1, 2, 9	Power	Power pins connect to 3.3 V.
GND	4	10	Ground	Ground pin.

As shown in [Figure 3-21](#) and [Figure 3-22](#), the serial configuration device is an 8-pin or 16-pin device. In order to take advantage of vertical migration from EPCS1 to EPCS128, Altera recommends a layout for serial configuration devices.

**Figure 3-23.** Layout Recommendation for Vertical Migration from EPCS1 to EPCS128

## Package

EPCS1 and EPCS4 available in 8-pin small outline integrated circuit (SOIC) package. EPCS16 available in 8-pin and 16-pin small outline integrated circuit (SOIC) packages. EPCS64 and EPCS128 available in 16-pin small outline integrated circuit (SOIC) package.



For more information about Altera device packaging including mechanical drawing and specifications for this package, refer to the [Altera Device Package Information Data Sheet](#).

## Ordering Code

Table 3–24 lists the ordering codes for serial configuration devices.

**Table 3–24.** Serial Configuration Device Ordering Codes

Device	Ordering Code (1)
EPCS1	EPCS1SI8 EPCS1SI8N
EPCS4	EPCS4SI8 EPCS4SI8N
EPCS16	EPCS16SI16N EPCS16SI8N
EPCS64	EPCS64SI16N
EPCS128	EPCS128SI16N

**Note to Table 3–24:**

(1) N: Lead free.

## Chapter Revision History

Table 3–25 lists the revision history for this chapter.

**Table 3–25.** Chapter Revision History (Part 1 of 3)

Date	Version	Changes Made
December 2009	3.3	<ul style="list-style-type: none"> <li>Updated “Features” and “Functional Description” sections.</li> <li>Added “Fast Read Operation” section.</li> <li>Removed Table 4–2 to Table 4–9, Table 4–26, and Table 4–33.</li> <li>Updated Table 3–1.</li> <li>Updated Figure 3–2.</li> <li>Removed “Referenced Documents” section.</li> </ul>
October 2008	3.2	<ul style="list-style-type: none"> <li>Updated “Introduction”, “Active Serial FPGA Configuration”, “Operation Codes”, “Read Status Operation”, “Read Device Identification Operation”, and “Package” sections.</li> <li>Updated Table 4–10, Table 4–25, Table 4–26, and Table 4–32.</li> <li>Updated Figure 4–5, Figure 4–13, and Figure 4–19.</li> <li>Added Figure 4–22.</li> <li>Added Table 4–33.</li> <li>Updated new document format.</li> </ul>
May 2008	3.1	<ul style="list-style-type: none"> <li>Updated Table 4–3, Table 4–6, Table 4–7, Table 4–28, and Table 4–29.</li> <li>Deleted Note 5 to Table 4–31.</li> <li>Added “Referenced Documents” section.</li> </ul>

**Table 3–25.** Chapter Revision History (Part 2 of 3)

Date	Version	Changes Made
August 2007	3.0	<ul style="list-style-type: none"> <li>■ Updated “Introduction” section.</li> <li>■ Updated “Functional Description” section.</li> <li>■ Updated Table 4–1 through Table 4–4 and Table 4–7 through Table 4–9 to with EPCS128 information.</li> <li>■ Added Table 4–6 on Arria GX.</li> <li>■ Added notes to Figure 4–3.</li> <li>■ Added notes to Figure 4–4.</li> <li>■ Updated Table 4–10 with EPCS128 information.</li> <li>■ Added new Table 4–11 on address range for sectors in EPCS128 device.</li> <li>■ Updated Table 4–16 with information about “Read Device Identification” and added (Note 5).</li> <li>■ Added new Table 4–21 on block protection bits in EPCS128.</li> <li>■ Added notes to Figure 4–12.</li> <li>■ Added new section “Read Device Identification Operation” with Table 4–23 and Figure 4–13.</li> <li>■ Updated “Write Bytes Operation”, “Erase Bulk Operation” and “Erase Sector Operation” sections.</li> <li>■ Updated Table 4–24 to include EPCS128 information.</li> <li>■ Updated (Note 1) to Table 4–26.</li> <li>■ Updated VCC and VI information to include EPCS128 in Table 4–27.</li> <li>■ Updated VIH information to include EPCS128 in Table 4–29.</li> <li>■ Updated ICC0 and ICC1 information to include EPCS128 in Table 4–30.</li> <li>■ Updated Figure 4–21 and Table 4–34 with EPCS128 information.</li> </ul>
April 2007	2.0	<ul style="list-style-type: none"> <li>■ Updated “Introduction” section.</li> <li>■ Updated “Functional Description” section and added handpara note.</li> <li>■ Added Table 4–4, Table 4–6, and Table 4–7.</li> <li>■ Updated “Active Serial FPGA Configuration” section and its handpara note.</li> <li>■ Added notes to Figure 4–2.</li> <li>■ Updated Table 4–26 and added (Note 1).</li> <li>■ Updated Figure 4–20.</li> <li>■ Updated Table 4–34.</li> </ul>
January 2007	1.7	<ul style="list-style-type: none"> <li>■ Removed reference to PLMSEPC-16 in “Programming and Configuration File Support”.</li> <li>■ Updated DCLK pin information in Table 4–32.</li> </ul>
October 2006	1.6	<ul style="list-style-type: none"> <li>■ Updated Figure 4–19.</li> <li>■ Updated Table 4–30 and Table 4–32.</li> </ul>
August 2005	1.5	<ul style="list-style-type: none"> <li>■ Updated table 4-4 to include EPCS64 support for Cyclone devices.</li> </ul>
August 2005	1.4	<ul style="list-style-type: none"> <li>■ Updated tables.</li> <li>■ Minor text updates.</li> </ul>
February 2005	1.3	<ul style="list-style-type: none"> <li>■ Updated hot socketing AC specifications.</li> </ul>

**Table 3-25.** Chapter Revision History (Part 3 of 3)

Date	Version	Changes Made
October 2003	1.2	<ul style="list-style-type: none"> <li>■ Added Serial Configuration Device Memory Access section.</li> <li>■ Updated timing information in Tables 4-10 and 4-11 section.</li> <li>■ Updated timing information in Tables 4-16 and 4-17.</li> </ul>
July 2003	1.1	<ul style="list-style-type: none"> <li>■ Minor updates.</li> </ul>
May 2003	1.0	<ul style="list-style-type: none"> <li>■ Added document to the <i>Cyclone Device Handbook</i>.</li> </ul>

